

DEEPEYE-ALERT: A Real-Time Eye Aspect Ratio-Based Driver Drowsiness Detection System Using Deep Learning and Computer Vision

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ABSTRACT

Driver drowsiness is a significant factor contributing to road accidents worldwide, leading to severe injuries and fatalities. Detecting early signs of fatigue and alerting drivers in real time is essential for improving road safety. This paper presents **DEEPEYE-ALERT**, a real-time driver drowsiness detection system based on eye aspect ratio (EAR) analysis using computer vision techniques. The proposed system leverages facial landmark detection to monitor eye movements continuously through a webcam or onboard camera. Using a pre-trained facial landmark predictor, the system identifies key eye regions and computes the Eye Aspect Ratio (EAR), which measures the openness of the eyes. When the EAR value falls below a dynamically calculated threshold for a predefined number of consecutive frames, the system identifies a drowsiness state and triggers an alarm. Unlike static threshold-based systems, DEEPEYE-ALERT incorporates an adaptive calibration mechanism that initializes EAR values for both open and closed eye states. This personalization enhances detection accuracy across different users. The system also tracks eye closure duration and calculates metrics such as eye opening time and closing time, which are used for classification and alarm prioritization. The system employs multithreading to ensure efficient performance, allowing simultaneous video processing, alarm triggering, and data logging. Additionally, it integrates modules for light normalization and noise reduction to improve detection accuracy under varying lighting conditions.

Experimental results demonstrate that the system achieves high accuracy in detecting drowsiness in real-time scenarios. The lightweight architecture ensures low computational overhead, making it suitable for embedded systems and smart vehicle applications. The proposed system can be extended to include additional features such as head pose estimation, yawning detection, and integration with IoT-based smart vehicles. It provides a cost-effective and reliable solution for enhancing driver safety and reducing fatigue-related accidents.

Keywords: Driver Drowsiness Detection, Eye Aspect Ratio (EAR), Computer Vision, Dlib, Facial Landmark Detection, Real-Time Monitoring, Deep Learning, OpenCV, Fatigue Detection, Smart Safety Systems

I. INTRODUCTION

Road safety is a major global concern, with driver fatigue being one of the leading causes of accidents. Long driving hours, lack of sleep, and monotonous driving conditions often lead to drowsiness, impairing a driver's reaction time and decision-making ability. Therefore, developing an effective system for detecting driver fatigue is crucial. Traditional methods for detecting drowsiness include physiological signal monitoring such as EEG and heart rate analysis. While accurate, these methods are intrusive and impractical for real-world applications. Behavioral-based approaches, such as monitoring eye movements and facial expressions, offer a non-invasive and cost-effective alternative. With the advancement of computer vision and deep learning, real-time facial analysis has become feasible. Facial landmark detection techniques allow precise identification of key facial features, enabling accurate tracking of eye movements. The Eye Aspect Ratio (EAR) is a widely used metric for detecting eye closure and blink patterns. This project introduces DEEPEYE-ALERT, a system that uses EAR-based analysis to detect drowsiness in real time. The system captures video frames using a webcam and processes them using OpenCV and Dlib libraries. Facial landmarks are extracted to identify eye regions, and EAR values are computed to determine eye openness.

A unique feature of this system is its adaptive threshold mechanism, which calculates EAR thresholds based on individual user characteristics. This improves detection accuracy compared to fixed-threshold approaches. The system also includes an alarm mechanism that alerts the driver when drowsiness is detected. The alarm intensity can be adjusted based on the severity of the detected state. The integration of multithreading ensures efficient performance, allowing real-time processing without delays. Additional modules such as light normalization enhance robustness under varying environmental conditions. The proposed system is suitable for applications in smart vehicles, driver monitoring systems, and safety-critical environments. It demonstrates how computer vision can be effectively used to improve road safety and prevent accidents.

II. LITERATURE SURVEY (WITH EXISTING METHODS)

Driver drowsiness detection has been extensively studied using various approaches, including physiological, behavioral, and vehicle-based methods. Physiological methods involve monitoring signals such as EEG, ECG, and heart rate. These methods provide high accuracy but require specialized sensors, making them impractical for real-world use.

Behavioral methods focus on visual cues such as eye closure, blinking rate, yawning, and head movements. Among these, eye-based detection techniques have gained significant attention due to their reliability and non-intrusive nature. The Eye Aspect Ratio (EAR)

method, introduced in earlier studies, has become a standard approach for detecting eye closure. It uses geometric relationships between eye landmarks to measure eye openness. This method is computationally efficient and suitable for real-time applications.

Dlib-based facial landmark detection has been widely used for extracting facial features. It provides accurate localization of facial points, enabling precise EAR computation. However, its performance may be affected by lighting conditions and occlusions. Recent studies have explored deep learning-based approaches using Convolutional Neural Networks (CNNs) for drowsiness detection. These models can learn complex patterns but require large datasets and high computational resources. Hybrid approaches combining EAR with machine learning classifiers have also been proposed. These systems improve accuracy by considering additional features such as blink duration and frequency.

The use of multithreading and real-time video processing has been emphasized in recent research to improve system efficiency. Techniques such as light normalization and noise reduction have been introduced to enhance robustness. The proposed system builds upon these existing methods by integrating EAR-based detection with adaptive thresholding and multithreaded processing. It offers a balance between accuracy, efficiency, and practicality.

III. EXISTING SYSTEM

Existing driver drowsiness detection systems can be broadly categorized into physiological, behavioral, and vehicle-based systems. Physiological systems use sensors to monitor brain activity, heart rate, or muscle movements. While these systems provide high accuracy, they are intrusive and require users to wear specialized equipment, making them unsuitable for everyday use. Behavioral systems rely on visual cues such as eye closure, blinking patterns, and facial expressions. Many existing systems use fixed EAR thresholds to detect drowsiness. However, these thresholds may not work effectively for all users due to variations in facial structure and eye shape.

Deep learning-based systems using CNNs have shown promising results. However, they require large datasets, high computational power, and extensive training, making them less suitable for real-time applications on low-resource devices. Some systems use vehicle-based indicators such as steering patterns and lane deviation. These methods are indirect and may not detect drowsiness early enough. Additionally, many existing systems lack real-time performance and adaptability. They may fail under varying lighting conditions or when the driver wears glasses.

The proposed system addresses these limitations by using a non-intrusive, real-time approach based on EAR. It incorporates adaptive thresholding, multithreading, and light normalization to improve accuracy and robustness. The system provides a practical and efficient solution for real-world applications.

IV. PROPOSED METHOD

The proposed system, **DEEPEYE-ALERT**, is a real-time driver drowsiness detection framework based on Eye Aspect Ratio (EAR) analysis using computer vision and facial landmark detection. The system is designed to monitor driver alertness continuously and trigger alerts when signs of fatigue are detected. The system uses a webcam or onboard camera to capture live video frames. These frames are processed using image preprocessing techniques such as light normalization to ensure robustness under varying lighting conditions. A facial landmark detector identifies key facial features, particularly the eyes, and extracts their coordinates. The Eye Aspect Ratio (EAR) is computed using geometric relationships between eye landmarks. EAR provides a reliable measure of eye openness, where lower values indicate eye closure. Studies show that sustained low EAR values are strong indicators of drowsiness in real-time systems .

Unlike traditional systems with fixed thresholds, this system implements an adaptive calibration mechanism. It calculates EAR values for both open and closed eye states during initialization and dynamically determines a personalized threshold. This improves detection accuracy across different users. The system tracks eye closure duration and counts consecutive frames where EAR falls below the threshold. If the condition persists beyond a predefined limit, the system identifies a drowsy state and triggers an alarm. Additionally, it records metrics such as eye opening time and closing duration for further analysis. Multithreading is used to handle video processing, alarm triggering, and data logging simultaneously, ensuring real-time performance. The system also includes a classification module to adjust alarm intensity based on fatigue severity.

The proposed system is lightweight, cost-effective, and suitable for real-world deployment in vehicles. It can be extended with deep learning models, IoT integration, and advanced driver assistance systems.

V. IMPLEMENTATION

The implementation of the DEEPEYE-ALERT system is carried out using Python and several computer vision libraries, including OpenCV, Dlib, NumPy, and Imutils. The system is designed as a real-time application that continuously processes video frames from a camera. The system begins by initializing the facial landmark detector using Dlib's pre-trained model. This model detects 68 facial landmark points, from which the eye regions are extracted. The indices corresponding to the left and right eyes are obtained using utility functions. The video stream is captured using the VideoStream module, which ensures efficient frame acquisition. Each frame is resized and passed through a preprocessing module that removes lighting variations, improving detection accuracy in different environments.

For each frame, the system detects faces and extracts facial landmarks. The eye coordinates are then used to compute the Eye Aspect Ratio (EAR). The EAR is calculated as the ratio of distances between vertical eye landmarks and horizontal eye landmarks. An initialization phase is implemented to calculate personalized EAR

thresholds. The system first records EAR values when the user's eyes are open and then when they are closed. These values are averaged to compute an adaptive threshold, which enhances detection accuracy compared to fixed thresholds. The system continuously monitors EAR values. If the EAR falls below the threshold, a counter is incremented. When the counter exceeds a predefined number of consecutive frames, the system determines that the user is drowsy.

At this stage, an alarm mechanism is triggered using a separate thread. The alarm module plays audio alerts to wake the driver. The system also tracks the duration of eye closure and logs this data for analysis. To prevent continuous alarm triggering, the system uses timing variables and flags. It ensures that alarms are triggered only when necessary and avoids redundant alerts.

The implementation also includes data collection for training purposes. It records parameters such as eye opening time and closing duration, which can be used to train machine learning models for improved classification. Recent research highlights that combining EAR with real-time processing enables efficient and accurate drowsiness detection suitable for embedded systems. Overall, the implementation focuses on efficiency, accuracy, and real-time performance, making it suitable for practical deployment.

VI. ALGORITHMS

The system uses a combination of computer vision and mathematical algorithms for detecting drowsiness:

1. Eye Aspect Ratio (EAR) Algorithm

EAR is the primary algorithm used for detecting eye closure. It is computed using the formula:

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$$EAR = \frac{||p2 - p6|| + ||p3 - p5||}{2 \cdot ||p1 - p4||}$$

where p1 to p6 represent eye landmark points. A lower EAR value indicates closed eyes. Continuous low EAR values indicate drowsiness.

2. Facial Landmark Detection Algorithm

The system uses Dlib's pre-trained model to detect 68 facial landmarks. These landmarks are used to identify eye regions and extract coordinates for EAR calculation.

3. Thresholding Algorithm

An adaptive threshold is computed based on:

- Open eye EAR
- Closed eye EAR

The threshold is calculated dynamically, improving accuracy across users.

4. Consecutive Frame Analysis

The system counts the number of consecutive frames where EAR is below the threshold. If this count exceeds a predefined limit, the system triggers an alert.

5. Timer-Based Drowsiness Detection

The system measures how long the eyes remain closed. If the duration exceeds a threshold, it confirms drowsiness.

6. Alarm Trigger Algorithm

Based on severity, the system triggers alarms using multithreading. The alarm intensity can vary depending on fatigue level.

Advanced research also explores transformer and CNN-based models for improved detection accuracy, though they require higher computational resources

VII. SYSTEM DESIGN

The system follows a modular architecture consisting of multiple interconnected components:

1. Input Layer (Video Capture)

- Captures real-time video using a webcam
- Uses VideoStream for efficient frame handling

2. Preprocessing Layer

- Applies light normalization
- Converts frames to grayscale
- Enhances image quality

3. Face Detection Module

- Detects faces using Dlib's frontal face detector

- Identifies regions of interest

4. Facial Landmark Detection Module

- Extracts 68 facial landmarks
- Identifies eye regions

5. EAR Computation Module

- Calculates EAR for both eyes
- Computes average EAR

6. Threshold & Decision Module

- Compares EAR with adaptive threshold
- Uses frame counter and timer
- Determines drowsiness state

7. Alarm System Module

- Triggers audio alerts
- Uses multithreading
- Prevents repeated alerts

8. Data Logging Module

- Stores:
 - Eye closure duration
 - Eye opening time
 - Alarm count

9. Control Flow

1. Capture frame
2. Preprocess image
3. Detect face
4. Extract landmarks
5. Compute EAR
6. Compare with threshold
7. Detect drowsiness
8. Trigger alarm

Design Features

- Real-time processing
- Adaptive thresholding
- Multithreaded execution
- Robust under lighting variations

Architecture Advantages

- Low computational cost
- High accuracy
- Scalable for IoT and smart vehicles

SYSTEM DESIGN IMAGES

```

C:\Windows\System32\cmd.exe - python drowsiness_detector.py
Microsoft Windows [Version 10.0.19045.6466]
(c) Microsoft Corporation. All rights reserved.

C:\Raghu\2026-colleges\DNR\Projects\Completed\srikanth\2441040.Driver Drowseness\drowsiness-detection-master>python drowsiness_detector.ipynb
Traceback (most recent call last):
  File "drowsiness_detector.ipynb", line 5, in <module>
    "execution_count": null,
NameError: name 'null' is not defined

C:\Raghu\2026-colleges\DNR\Projects\Completed\srikanth\2441040.Driver Drowseness\drowsiness-detection-master>python drowsiness_detector.py
pygame 2.6.1 (SDL 2.28.4, Python 3.8.5)
Hello from the pygame community. https://www.pygame.org/contribute.html
Return true if training is successful : True
loading facial landmark predictor...
starting video stream thread...
-

C:\Windows\System32\cmd.exe - python drowsiness_detector.py
Microsoft Windows [Version 10.0.19045.6466]
(c) Microsoft Corporation. All rights reserved.

C:\Raghu\2026-colleges\DNR\Projects\Completed\srikanth\2441040.Driver Drowseness\drowsiness-detection-master>python drowsiness_detector.ipynb
Traceback (most recent call last):
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Hello from the pygame community. https://www.pygame.org/contribute.html
Return true if training is successful : True
loading facial landmark predictor...
starting video stream thread...
init message
open init time sleep
open list = [280.7022876983124, 280.21288964023984, 280.21288964023984, 280.21288964023984, 280.21288964023984, 280.21288964023984, 280.21288964023984]
OPEN_EAR = 280.2028036485359

close init time sleep
init message
close list = [257.1923914165534, 257.1923914165534, 278.39134157587443, 265.90878256552975, 283.8781987327108, 249.80754415067656, 267.93606825514973]
CLOSE_EAR = 265.7581025875783

The last EAR_THRESH's value : 273.0204531188571

1st ALARM
The time eyes is being opened before the alarm went off : 66.836
closing time : 0.711
predicted label : [[2.]]
The time eyes were being offed : [0.942]
-

```

VIII. CONCLUSION

The DEEPEYE-ALERT system presents an effective and practical solution for real-time driver drowsiness detection using computer vision techniques. By leveraging Eye Aspect Ratio (EAR) and facial landmark detection, the system provides a non-intrusive and efficient method for monitoring driver alertness. The adaptive threshold mechanism enhances system accuracy by personalizing detection parameters for individual users. The use of multithreading ensures smooth real-time performance, making the system suitable for deployment in real-world scenarios.

Compared to traditional physiological methods, the proposed system is cost-effective and easy to implement. It does not require specialized hardware, making it accessible for widespread use. The system successfully detects prolonged eye closure and triggers alerts to prevent accidents. Experimental insights and recent studies confirm that EAR-based methods are reliable for real-time fatigue detection. However, the system may face challenges such as sensitivity to occlusions, head movements, and extreme lighting conditions. These limitations can be addressed by integrating deep learning models and additional features such as head pose estimation and yawning detection.

Future enhancements may include integration with IoT-enabled vehicles, cloud-based analytics, and advanced AI models such as CNNs and transformers. These improvements can further enhance detection accuracy and system robustness. In conclusion, the proposed system demonstrates the potential of computer vision in improving road safety and reducing fatigue-related accidents, contributing to the development of intelligent transportation systems.

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